Module Overview B. Ed. Computer Science (12 Semesters) Variant B

Degree Programme Guidelines as per 01.10.2014, Version 01.10.2017

The degree programme consists of 180 Credit Points (CP) in total:

Vocational Field of Studies Specialised Science:

Bachelor's Thesis:

Subject-related Didactics:

Educational and Social Sciences: 30 CP

100 CP 20 CP

10 CP

Specialised Science: 10 CP

Subject-related Didactics: 10 CP

Non-vocational Field of Studies



Language of Tuition: GERMAN Certificates required

This leads to the following *possible* part-time semester course schedule:

1. Semester	2. Semester	3. Semester	4. Semester	5. Semester	6. Semester
Foundations of Computer Science I ⁵ (10 CP)	Didactics of Computer Science I (5 CP)	Mathematics I for Computer Science (9 CP)	Foundations of Computer Science II ⁶ (10 CP)	Didactics of Computer Science II (5 CP)	Didactics of Computer Science III (5 CP)
	Formal Principles of Computer Science I (5 CP)		Formal Principles of Computer Science II (5 CP)	Foundations of Computer Science III ³ (10 CP)	Proseminar in Didactics (5 CP)
Elective area: Special Areas of Computer Science					
Fundamentals of Vocational Pedagogy (5 CP)	Teaching and Learning in Vocational Education (9 CP)		Practical Studies in School I <i>or</i> Vocational Extracurricular Studies I (10 CP)		
Social Sciences					
Ø 15 CP	Ø 15 CP	Ø 15 CP	Ø 15 CP	Ø 15 CP	Ø 15 CP
7. Semester	8. Semester	9. Semester	10. Semester	11. Semester	12. Semester
Technical Foundations of Computer Science ² (12 CP)			Practical Lab for Bachelors (6 CP)	Bachelor's Thesis¹ (10 CP)	
			Project Management (3 CP)		
Elective area: Special Areas of Computer Science (30 CP)					
	Non-vocational Field of Studies: Specialised Science⁴ (10 CP)				
	Non-vocational Field of Studies: Subject-related Didactics ⁴ (10 CP)				
Social Sciences (6 CP)					
Ø 15 CP	Ø 15 CP	Ø 15 CP	Ø 15 CP	Ø 15 CP	Ø 15 CP

¹ The Bachelor's Thesis is part of the specialised science of the vocational field of studies.

² "Technical Foundations of Computer Science" consists of "Digital Technology" and "Computer Organization

³ " Foundations of Computer Science III " consists of " Operation Systems " and " Systems and Parallel Programming".

⁴ A general education subject can be chosen from the following: German; ethics; history; mathematics; physics; politics and economics; Protestant religion; Catholic religion or sports science.

⁵ "Foundations of Computer Science I" renamed to "Functional and Object-Oriented Programming Concepts".

⁶ "Fundamentals of Computer Science II" renamed to "Algorithms and Data Structures".